ART 111
DRAWING
3 Credits
Fall Semester, 2005

MEETING TIMES
M and W 9 pm – 2:30 pm, Beadle Hall 335.

ASSOCIATE PROFESSOR: ALAN MONTGOMERY
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Contact: alan.montgomery@dsu.edu
Office Hours: T & TH 9-11am
(ALSO BY APPOINTMENT)

ART 111 is designed to meet DSU General Education Goal #4.

CATALOG DESCRIPTION:

ART 111 DRAWING I. “Introduces various drawing concepts, media, and processes developing perceptual and technical skills related to accurate observing and drawing”. Prior completion of ART 121 is recommended. © DSU 2004 CATALOG

PREREQUISITE
None required
INSTRUCTIONAL METHODS

*Conceptually focused instruction.*

Utilizing physical media, students will build visual solutions to conceptually based problems presented in class. On a daily basis, students receive individual guidance from the instructor.

REQUIRED TEXT

**DRAWING AS EXPRESSION TECHNIQUES AND CONCEPTS**

PERFORMANCE STANDARDS

Course grade will be based on the following:

A) 20% — Attendance (0-3 =A / 4=B / 5=C / 6=D / 7+=F)

B) 80% — Course Work

C) Semester Grades:

A = 90%  B = 80%  C = 70%  D = 60%  F = under %60

STUDENTS ON ACADEMIC PROBATION, students who were conditionally admitted, and veterans who are receiving veteran’s educational benefits must maintain %100-class attendance. It is important for all students to attend class.

HALF-DAY ABSENCE:

- Tardiness, early departures, idleness, off task.

VERIFIABLE (EXCUSED) ABSENCES:

Students will be required to visit with Keith Bundy in Student Services for their 2nd excused absence.

ACADEMIC HONESTY:

Any and all academic work you attempt contains an implicit pledge that you have done your own work and have not received any unauthorized aid. Academic dishonesty and the university procedure for dealing with it are discussed in the current edition of the *Trojan Handbook.*
ADA STATEMENT

“If there is any individual in this class who, due to a disability, has need for non-standard note taking, or other course modification, please contact DSU ADA Coordinator, Dr. Robert Jackson at the Science Center, Room 148B, 256-5823, as soon as possible. Please be sure to fill out Disabilities Services Request Form and provide documentation verifying your disability.” © DSU - 2004

COURSE TYPE

Schedule A - Studio Methods (Small group instruction)

GOAL 4:

Students will understand the diversity and complexity of the human experience through study of the arts and humanities.

STUDENT LEARNING OUTCOMES:

As a result of taking courses meeting this goal, students will:

1. Demonstrate knowledge of the diversity of values, beliefs, and ideas embodied in the human experience;
   **ASSESSMENT:** QUIZZES. WRITTEN AND VISUAL EXPRESSION
2. Identify and explain basic concepts of the selected disciplines within the arts and humanities;
   **ASSESSMENT:** QUIZZES. WRITTEN AND VISUAL EXPRESSION
3. Demonstrate creative and aesthetic understanding;
   **ASSESSMENT:** STUDENT WORK. CRITIQUE

COMPUTER USE:

Computers will be used in this course:

- For online discussion in WebCT.
- For course management in WebCT
- For drawing on Tablet PC
- For web based research
- For a multimedia production

IMPORTANT

- Symbols depicting hatred or malice towards individuals or groups will not be tolerated as content in your coursework or classroom behavior.
• Personal stereos w/headphones O.K. However, respect neighbors w/low volume.

• Headphones are required to listen to computers.

• I will contact your advisor if you are exhibiting academic difficulty in this class.

ACADEMIC PROGRESS
Please, feel free to schedule an appointment with me anytime if you would like to discuss your grade.

REQUIREMENTS & EXPECTATIONS

• Students are expected to accept instructor guidance to complete projects.
• Projects completed outside class, without authorization, will be rejected.
• Quizzes: Scheduled and/or pop quizzes may occur. Multiple choice
• Late projects: –3 pts or –30%, whichever is greater.

Any student who submits late assignments does so at their own risk. Late assignments that become lost or misplaced are the student’s responsibility not the instructor’s.

DEFINITIONS

• COURSEWORK - All assignments, quizzes and in class events.
• SINCERE: Spend time, pace yourself w/instructor guidance
• TIMELY: Projects are completed on time to meet deadline.